



**AARON
POWERS**
ENVIRONMENTAL ARTIST

ABOUT ME

Hello! I am an artist with a deep love of video games. I have put work into learning game design, modeling and rendering, video game programming (specifically in Unity and Unreal), and video production. I am currently a student at Ferris State University, with a job as a gas station clerk on the side.

OBJECTIVE

I aim to use my experience with 3D modeling and texturing software in order to create assets for usage within an 3D environment, with a focus on optimization for rendering in realtime.

EDUCATION

- FALL 2018 - FERRIS STATE UNIVERSITY**
PRESENT BAS Digital Animation and Game Design
GPA: 3.74
- 2014 - 2018** **BYRON CENTER HIGH SCHOOL**
High School Diploma
Graduated Cum Laude

JOB EXPERIENCE

- SPARTANNASH**
- 08/2018 -** SERVICE CLERK
02/2019
- Maintained store cleanliness
 - Collected carts and returned them to the store
- 02/2019 -** CASHIER
10/2021
- Completed customers orders via a cash register
 - Provided friendly and helpful customer service
- 10/2021 -** GAS STATION CLERK
PRESENT
- Completed customers orders via a cash register with friendly attitude
 - Maintained store cleanliness and completed daily maintenance tasks
 - Handled money during employee audits and securing of money during closing

CONTACT

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TOOLS

Adobe Photoshop
Adobe Illustrator
3DS Max
Blender
Substance Painter
Unity Engine
Unreal Engine

SOFT SKILLS

Adaptability
Cooperation
Critical Thinking
Self-Directed
Reliability
Team Player
Willingness To Learn